

KOLKATA
14/03/09

AIM

TO THINK TOGETHER

TO THINK TO A PURPOSE

To find what more
and what else
can be done
to assure
our economic prosperity plus

We are doing
we have been doing
pretty well
for years now

That little extra

Every little matters

Any day
especially today

The will to live
The will to win

Once we have this will
we will find out a way

WE TOO CAN WIN

We know some ways
Others too know some
Together we will know more
Professionals learn
from themselves
from others
all the time
and share
so all can prosper

Taking stock

We are here

We will like to be THERE

Also,

in the process

we do not wish to fall further

Daring and caution

What influences
our current status

Controllable factors
Not controllable factors
We are
controlling the controllable?

A performance grid

Enlarge the performance
quadrant

By doing more of what works
doing what we are' nt doing
clarifying the uncertain area
knowing more
and doing more

Let us take one area
Dues to us

To get
our money
in our pocket
in agreed time

Some implications
in NOT so getting

PEG BOARD GAME

POWER OF EXPERIENCE

We learn from experience
that men never learn anything
from experience.

George Bernard Shaw

Do you agree?

Some people go thru experience
in the case of other people
experience goes through them

What has experience taught us?

Clever people learn
from their own experience

Intelligent people learn
from the experience
of others

To learn from experience
we have to think
along these lines:

Why this activity? Aim
How all ways? Alternatives
Which preferable? Choose
How going? Monitor
Course correction
Still better ways?

If we continue to do
what we have been doing
the way we have been doing
we will continue to get
what we have been getting.

In fact,

In a fast changing world,
we may not get
even what we have been
getting!

In every field we find people
who do not think
who do not learn
who in that sense
are not educated

Education helps us think

To think

we need knowledge

Experience

Information

Ideas

Imagination

and the will to win